

Details of the 2015 Trinity Church Organ Renovation

Great Division

- Added a new stop tab making the Swell 16' flute playable on the Great
- Rescaled the Great 8' Principal (two pipes wider) and revoiced it to be softer
- Revoiced the Great 4' Principal to be softer
- Revoiced the Great Mixture
- Moved the 2 2/3' (principal scale) from the Swell to the Great

Swell Division

- Stabilized the wind supply
- Moved the 2 2/3' flute from the Great to the Swell
- Moved the 2' flute from the Choir to the Swell
- Made a **new 1 3/5' Tierce** from the existing 1 1/3' Larigot, **creating a separated Cornet** on the Swell
- Lowered the pitch of the Swell Mixture, incorporating pipes from the former Antiphonal Mixture
- Added new wind chests for the **new 8' Oboe** and its 12-note extension, the **new 16' Bassoon**
- Moved the 8' Flugelhorn from the Choir to the Swell, placed in the Oboe's former position
- Added new Tremulant

Choir Division

- Rescaled and revoiced the former Dolcan to become the Dulciana
- Installed new windchests for the **new 8' Gemshorn and its 4' extension**
- Added **new 8' Gemshorn Celeste** where the former Dolcan Celeste was located
- Moved the 2' Principal from the Swell to the Choir
- Added **new Zimbel II** in former Sesquialtera spot, incorporating pipes from the former Antiphonal Mixture
- Added **new 8' Cornopean** in former 8' Flugelhorn location
- Added **new 8' Clarinet** in former 4' Schalmei location
- Wired existing but unplayable Chimes into system to make them playable
- Added new Tremulant

Pedal Division

- Added stop tabs to make new Oboe/Bassoon playable in the Pedal at 16', 8' and 4' pitches

Antiphonal Division

- Revoiced the 8' Principal to make it softer
- Revoiced the 4' Principal to make it softer
- Replaced the Mixture IV with **new 2 2/3' Quint**

Console

- Replaced the mechanical combination action with digital Peterson system
- Made the key contacts reliable

Organ Chamber

- Covered the front wall with thick drywall and added several coats of paint to improve acoustics